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# Studying animal innovation at the individual level: A ratings-based assessment in capuchin monkeys (*Sapajus* [*Cebus*] *sp.*)

F. Blake Morton<sup>1</sup>, Hannah M. Buchanan-Smith<sup>2</sup>, Sarah F. Brosnan<sup>3</sup>, Bernard Thierry<sup>4,5</sup>,

Annika Paukner<sup>6</sup>, Jennifer L. Essler<sup>7</sup>, Christopher S. Marcum<sup>8</sup>, Phyllis C. Lee<sup>2</sup> <sup>1</sup>Psychology, University of Hull, Hull, United Kingdom

<sup>2</sup> Behaviour and Evolution Research Group, Psychology Division, Faculty of Natural Sciences, University of Stirling, UK

<sup>3</sup>Language Research Center, Department of Psychology, and Center for Behavioral Neuroscience, Georgia State University, USA

<sup>4</sup> Physiologie de la Reproduction et des Comportements, Centre National de la Recherche

Scientifique, Institut National de la Recherche Agronomique, Université de Tours, Nouzilly,

France

<sup>5</sup> Psychology Department, Nottingham Trent University, UK

<sup>6</sup>Penn Vet Working Dog Center, School of Veterinary Medicine, University of Pennsylvania,

USA

<sup>7</sup> National Institutes of Health, Bethesda, Maryland, USA

<sup>8</sup>Behaviour and Evolution Research Group, Psychology Division, Faculty of Natural

Sciences, University of Stirling, UK

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#### **Author Note**

We have no known conflicts of interest to declare.

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Correspondence concerning this article should be addressed to Dr Blake Morton, Psychology, University of Hull, HU6 7RX, United Kingdom. E-mail: <u>b.morton@hull.ac.uk</u>. 1

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## Abstract

Large-scale studies of individual differences in innovative behaviour among 2 nonhuman animals are rare because of logistical difficulties associated with obtaining 3 observational data on a large number of innovative individuals across multiple locations. 4 Here we take a different approach, using observer ratings to study individual differences in 5 innovative behaviour in 127 brown capuchin monkeys (Sapajus [Cebus] sp.) from 15 social 6 7 groups and 7 facilities. Capuchins were reliably rated by 1 to 7 raters (mean  $3.2 \pm 1.6$ raters/monkey) on a 7-point Likert scale for levels of innovative behaviour, task motivation, 8 9 sociality, and dominance. In a subsample, we demonstrate these ratings are valid: rated innovation predicted performance on a learning task, rated motivation predicted participation 10 in the task, rated dominance predicted social rank based on win/loss aggressive outcomes, 11 and rated sociality predicted the time that monkeys spent in close proximity to others. Across 12 all 127 capuchins, individuals that were rated as being more innovative were significantly 13 younger, more social, and more motivated to engage in tasks. Age, sociality, and task 14 motivation all had independent effects on innovativeness, whereas sex, dominance, and group 15 size were non-significant. Our findings are consistent with long-term behavioural 16 observations of innovation in wild white-faced capuchins. Observer ratings may therefore be 17 a valid tool for studies of animal innovation. 18 19 20 21 22 23 24

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# Introduction

27	Some species have a proclivity for behavioural innovation, in which individuals of
28	those species use new or modified behaviours to solve new or existing problems (Lee, 1991;
29	Reader & Laland, 2003). Innovation has significant links with intelligence (Lee & Therriault,
30	2013; Ramsey et al., 2007), species differences in brain size (Lefebvre, 2013; Lefebvre et al.,
31	2004; Reader, 2003; Reader & Laland, 2002), the evolution of tool use and culture (Biro et
32	al., 2003; Boesch, 1995; Lefebvre, 2013; Reader et al., 2011; Tian et al., 2018), and the
33	breadth of a species' ecological niche (Ducatez et al., 2015; Overington, Griffin, et al., 2011).
34	At the proximate level, a range of dispositional and situational factors likely play a role in
35	generating innovative behaviour (Amici et al., 2019; Brosnan & Hopper, 2014; Griffin &
36	Guez, 2014; Lee, 1991; Lee & Moura, 2015; Moura & Lee, 2004; Ramsey et al., 2007;
37	Reader & Laland, 2003). At its core, being "innovative" requires, at the very least, being able
38	to discover (implicitly or explicitly) novel or modified behaviours (Ramsey et al., 2007;
39	Reader & Laland, 2003). Unless an animal learns from its innovative action, and can repeat
40	that action, the discovery will be lost from the repertoire of the individual.
41	Large-scale studies on individual differences in animal innovation are relatively few
42	in number firstly because observations on innovative behaviour itself are rare, and secondly
43	because of logistical difficulties (e.g. time, money, and standardising methods) associated
44	with documenting innovations across a large, multi-site sample of individuals (Biro et al.,
45	2003; Haslam et al., 2009). Observer ratings may help overcome such limitations. Indeed, a
46	growing number of studies have shown that observer ratings are a reliable and valid tool for
47	assessing a wide variety of behaviours and cognitive traits in animals (Freeman et al., 2013;
48	Freeman & Gosling, 2010; Morton, Lee, & Buchanan-Smith, 2013; Morton, Lee, Buchanan-
49	Smith, et al., 2013; Morton et al., 2015; Weiss et al., 2011; Weiss et al., 2012). Ratings also
50	enable researchers to obtain data on multiple variables across a large sample of subjects

within a reasonable timeframe, with the same definitions and methods (e.g. 7-point Likert 51 scales) used consistently across observers, locations, and subjects to facilitate comparability. 52 In the current study, we obtained observer ratings on innovative behaviour within a 53 large, multi-site sample of captive brown capuchin monkeys (*Sapajus* [*Cebus*] *sp.*). To help 54 explain individual variation in innovative behaviour, we considered six variables (age, sex, 55 dominance, task motivation, group size, and sociality) often linked to innovation that may 56 57 reflect a myriad of reasons why individuals might be innovative, such as individual differences in personality (Benson-Amram et al., 2013; Henke-von der Malsburg & Fichtel, 58 59 2018; Huebner & Fichtel, 2015), physiology (Hopper et al., 2014), brain development and decline (Roskos-Ewoldsen et al., 2008), behavioural ecological niche (Aplin & Morand-60 Ferron, 2017; Giraldeau & Lefebvre, 1987; Liker & Bokony, 2009), and experience (Daveri 61 & Parisi, 2015; Huebner & Fichtel, 2015). While many other factors may contribute to 62 innovative behaviour, we opted to limit the number of variables to avoid oversaturating our 63 model. 64

As with any study of animal innovation where subjects cannot be monitored 65 continuously across their lifespan, it was not possible in the current study to observe and 66 verify "new" innovations in our capuchins. Thus, to begin to assess the validity of observer 67 ratings on capuchins' innovative behaviour, we tested, in a subsample of our capuchins, 68 whether the ratings could predict a relevant psychological construct *related* to innovative 69 70 behaviour, specifically monkeys' associative learning abilities. Being willing and able to discriminate and learn associatively from one's actions can play an important role in the 71 innovative process (Reader & Laland, 2003). If, for example, an animal cannot discriminate 72 between old versus new actions, and learn new associations from its actions, then the chances 73 of making a new discovery (i.e., making an association and repeating the innovative 74 behaviour in the future) will be very limited. Under experimental conditions, animals that are 75

76 more innovative are better at solving associative learning tasks (Griffin et al., 2013;

Overington, Cauchard, et al., 2011). Thus, in the current study, we predicted that highly
innovative monkeys would perform better on an associative learning task than less innovative

To further assess the validity of our observer ratings, we determined whether the same 80 factors that predicted innovative behaviour across our entire sample of capuchins were 81 82 consistent with findings from a 10-year observational study of innovations in wild whitefaced capuchins (Cebus capucinus) (Perry et al., 2017). Specifically, we predicted that, like 83 84 white-faced capuchins, individual differences in our capuchins' age and sociality (defined in terms of the amount of time individuals spent within proximity to others) would be important 85 negative and positive predictors of their innovative behaviour, respectively, whereas sex and 86 dominance (defined in terms of avoids, cowers, flees, and supplants) would show minimal, 87 non-significant effects. 88

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#### Method

## 90 Ethics

individuals.

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91 This study was approved by the ethics committee of the Psychology Division at the
92 University of Stirling, the Living Links committee at the Royal Zoological Society of
93 Scotland (RZSS), and complied with APA and ASAB ethical guidelines ("Guidelines for the
94 treatment of animals in behavioural research and teaching," 2012).

95 Subjects

Subjects were 127 captive brown capuchins that were at least 1 year old, belonging to
15 social groups from 5 sites in the United States, 1 site in the UK, and 1 site in France
(Table S1). Across all sites there were 60 males and 67 females. Age ranged from 1 to 40
years and the mean age was 11.0 years (*SD* = 8.9). To test the validity of item ratings,
eighteen of these monkeys were observed at the Living Links to Human Evolution Research

101 Centre, affiliated with the Royal Zoological Society of Scotland (RZSS), U.K. Further details

102 of housing and husbandry are provided in the 'Supplementary Information' (SI).

## 103 **Observer ratings**

Ratings were collected between 2010 and 2011 for a previous study (Morton, Lee. 104 Buchanan-Smith, et al., 2013). Raters consisted of 25 researchers and 3 care staff who had 105 known their subjects for at least one year. Definitions and scales for observer ratings on 106 107 capuchins' innovative behaviour, sociality, dominance, and task motivation came from items from the Hominoid Personality Questionnaire (Morton, Lee, Buchanan-Smith, et al., 2013; 108 109 Weiss et al., 2009). Each subject was rated by one to seven raters  $(3.2\pm1.6 \text{ raters per monkey})$ on each item based on the frequency of monkeys' behaviour on a 1 (absent) to 7 (very 110 common) scale. Ratings were averaged across raters for each monkey. Measures of 111 innovative behaviour came from the "innovation" item in the HPQ, which defined such 112 behaviour as "the subject engages in new or different behaviours that may involve the use of 113 objects or materials or ways of interacting with others". We later asked some of these raters 114 to provide a few examples of innovative behaviour in their monkeys. For instance, one rater 115 reported that a monkey was observed using a stick on several occasions to reach chow from 116 under the fence, which other monkeys in the group did not do (Leverett and Rossetti, 117 personal communication). In another instance, a rater reported that one of their monkeys 118 would take a piece of wood, break pieces off of it, and then use it to scratch or comb its back, 119 which had not been seen in any other monkey in that group by any rater (Leverett and 120 Rossetti, personal communication). 121

Measures of dominance came from the "dominance" item in the HPQ, which was defined as "the subject is able to displace, threaten, or take food from other individuals; or the subject may express high status by decisively intervening in social interactions". Measures of sociality came from the "sociability" item in the HQP, which was defined as "the subject

seeks and enjoys the company of other individuals and engages in amicable, affable,
interactions with them". Measures of task motivation came from the "curiosity" item in the
HPQ, which was defined as "the subject has a desire to see or know about objects, devices, or
other individuals; this includes a desire to know about the affairs of other individuals that do
not directly concern the subject".

Two intraclass correlations (Shrout & Fleiss, 1979) were used to determine interrater 131 132 reliabilities for subjects rated by at least two raters. The first, ICC(3,1), indicates the reliability of individual ratings. The second, ICC(3,k), indicates the reliability of the mean of 133 134 k ratings. Of the sample, 121 capuchins (out of the total 127 subjects) were rated by at least two raters (M = 3.35; SD = 1.57). Collectively, there was high inter-observer agreement 135 across each item per monkey: dominance [ICC(3,1)=0.57, ICC(3,k)=0.82], innovation 136 [ICC(3,1)=0.57, ICC(3,k)=0.82], sociability [ICC(3,1)=0.57, ICC(3,k)=0.82], and curiosity 137 [ICC(3,1)=0.57, ICC(3,k)=0.82] (Morton, Lee, Buchanan-Smith, et al., 2013). Since there 138 was no evidence that raters were unreliable, mean ratings for each item for all 127 monkeys 139 were included in our analyses. 140

Raters' reliabilities were as good or even better than similar ratings reported in studies 141 of humans and other animals (Freeman & Gosling, 2010; Gartner et al., 2014; McCrae & 142 Costa, 1987). Because our raters passed the ICC reliability criteria, this also meant that no 143 single rater was significantly biased towards over- or under-rating a given monkey (e.g. if 144 they witness more behaviours compared to the other raters). Indeed, raters were instructed not 145 to discuss their ratings and to make their ratings based on their own observations (not those 146 mentioned by other people). Regarding the innovation ratings specifically, the Likert scale 147 helped to ensure that raters made their ratings on the basis of behavioural frequency – not just 148 one-off observations. Ratings data were normally distributed, not skewed, indicating that 149

ratings were not biased towards raters recalling particular occasions of striking innovation insome monkeys but not others.

#### **Testing the validity of observer ratings**

Behavioural data (Table S3) were collected by an independent observer on the 18 capuchin monkeys at Living Links up to a year after those monkeys were rated on items. These data were used to validate interpretations of behaviour derived from ratings:

## 156 Innovative behaviour

Data on the Living Links capuchins' performances on a discrimination learning task 157 158 were used to validate innovative behaviour ratings. While all 18 subjects were given the opportunity to voluntarily participate in the task, 15 of these monkeys participated. Testing 159 occurred between 15 February 2012 and 1 April 2012, at 12 trials per session, four sessions 160 per week. Monkeys were tested individually in cubicles to ensure all animals had the 161 opportunity to engage in testing. The goal of the task was for individuals to learn the location 162 of a hidden food reward by discriminating between two cups that were different sizes (details 163 in SI). Learning performance was calculated for each monkey by dividing the total number of 164 trials they completed correctly by the total number of trials they underwent, multiplied by 165 100. 166

## 167 Task motivation

Motivated animals are, of course, likely to voluntarily participate in tasks that require them to use their cognitive abilities (Skinner, 1938). Data on rates of voluntary participation in the learning task (see 'Innovative behaviour' above) were available for all 18 of the Living Links monkeys and therefore used to validate ratings on task motivation. Participation was calculated by dividing the number of sessions the monkey engaged in by the total number of session offered to them, multiplied by 100 (Morton, Lee, & Buchanan-Smith, 2013).

174 Sociality

Data on monkeys' time spent in close proximity to other group members were 175 available on 18 of the Living Links capuchins, and therefore used to validate ratings on 176 sociality. Capuchins who spend more time in close proximity with other group members are 177 more sociable; they are more likely to engage in affiliative acts like grooming, food sharing, 178 and coalitionary support (Morton et al., 2015), which is very typical of wild and captive 179 capuchins (Ferreira et al., 2006; Fragaszy et al., 2004). Focal observations on all 18 monkeys' 180 181 spatial proximity to others were made between May and August, 2011, totalling 3 hours per individual. Monkeys were sampled evenly between 9:00 and 17:30. Using point sampling 182 183 methods (Martin & Bateson, 2007), group members within two body lengths from the focal were recorded at 1-min intervals for ten minutes per animal per day. On a given point sample, 184 if no monkey was within two body lengths, the focal was described as "solitary". Scores were 185 recorded at 1-min intervals and calculated within 10-minute sessions. Monkeys were 186 observed on rotation across all 19 individuals; meaning, most of the time a given monkey was 187 observed once a day, but on 20 occasions a monkey was observed more than once. On these 188 occasions, sampling was separated by at least 21 minutes (M = 220.7 minutes, SD = 160.2189 minutes). 190

## 191 *Dominance*

To test whether dominance ratings reflect social rank of individuals, social dominance was determined using data that were available on 18 of the Living Links capuchins (Morton, Lee, Buchanan-Smith, et al., 2013; Morton et al., 2015) by calculating David's Scores (DS) using data on win/loss outcomes during monkey's aggressive interactions (Gammell et al., 2003). All occurrences of fighting within the group were recorded while performing focal sampling of individuals outlined above (see '*Sociality*').

198 Analyses

In the subsample of 18 monkeys used to validate ratings, we used Pearson correlations 199 to examine relationships between individual differences in item ratings, behaviours, and task 200 performance. Across the entire sample (N=127 monkeys), age was skewed but normalised 201 with a log (base=10) transformation. A linear mixed effects model was used to test for 202 independent effects of age, sex, dominance, task motivation, sociality, and group size on 203 innovative behaviour. This approach facilitates unbiased linear estimation of coefficients and 204 205 robust standard errors that are adjusted for the clustering of animals by including random effects variance components for social group (intercept) and group size (slope). For this 206 model, we calculated the percent adjusted  $R^2$  that a particular covariate contributes to the full 207 model, which we estimated using the leave-one-out method. As our 'group' variable captured 208 information about location, and group size is a group-level variable, models were fit using 209 linear mixed models with random intercept for group and random slope for group size. While 210 bounded between 1 and 7, our dependent variable (innovative behaviour) and our key 211 independent variables (sociality, task motivation, and dominance) are not discrete. Rather, 212 because we measured them using a robust multi-rater design where values were averaged 213 across raters as discussed above, they are continuous variables within the bounds. To bolster 214 our argument that a linear model is appropriate for these analyses, we performed Shapiro-215 Wilk tests for the normality of each of these variables (Royston, 1982), though only our 216 dependent variable need meet this assumption. 217

All Pearson correlations and log transformations were performed in SPSS 24 (IBM
Corp., Chicago, IL, USA). Multivariate analyses were performed in the latest development
release of R (R Core Team, 2019) using the "lmerTest" library for tests of linear mixed
models (Kuznetsova et al., 2017).

222

#### **Results**

## 223 Validity of observer ratings

224	Ratings on innovative behaviour were significantly and positively related to
225	performance on the discrimination learning task when all participants were included in the
226	analysis (r=0.598, P=0.019, N=15 monkeys) and when only those participants that
227	participated in >80% of sessions were included (r=0.787, P=0.02, N=8 monkeys). Ratings on
228	task motivation were significantly and positively related to participation in the novel task
229	(r=0.618, P=0.006, N=18 monkeys). Dominance ratings were significantly and positively
230	related to social rank (r=0.833, P<0.001, N=18 monkeys). Sociality ratings were significantly
231	and positively related to the amount of time individuals spent with other group members
232	(r=0.495, P=0.037, N=18 monkeys).
233	Independent effects between innovative behaviour and sociality scores
234	One monkey was rated by a single rater. Given that ratings for monkeys with more
235	than one rater were reliable, and that ratings were valid (see above), we included this
236	individual with the remaining 126 monkeys for the following analysis.
237	A linear mixed effects regression model revealed that across all 127 capuchins,
238	sociality, motivation to engage in tasks, and age all had independent and significant effects on
239	innovativeness, whereas sex, dominance, and a random effect of group size did not (Table 1).
240	Individual differences in innovative behaviour were significantly and positively related to
241	sociality and task motivation, but negatively related to age (Figure 1).
242	Table 1

- Independent effects of sociality, age, sex, dominance, and task motivation on individual
  differences in capuchins' ratings on innovative behaviour
- 245

246

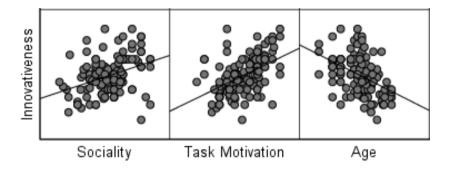
	Estimate	Robust S.E.	Robust t	%R <sup>2</sup>	Pr(> t )
(Intercept)	2.17	0.66	3.29		<0.01
Sociality	0.22	0.09	2.44	8.37	0.02
log(Age, base = 10)	-0.79	0.31	-2.49	9.66	0.01
Sex	0.05	0.18	0.27	0.18	0.79
Dominance	-0.05	0.06	-0.90	1.42	0.37
<b>Task Motivation</b>	0.36	0.09	4.09	21.17	<0.001

247Note. Significant results (P < 0.05) in boldface. N in all cases = 127 monkeys. % R<sup>2</sup> is the percent contribution248to the full model adjusted R<sup>2</sup> of a particular covariate by the leave-one-out method. Model fit statistics:249Approximate Adjusted R<sup>2</sup> = 0.351, F-test: 13.07 on 5 and 120 d.f., P < 0.0001. Random effects variance250components were of trivial size (Social Group Intercept < 0.002 and Group Size Slope < 0.005).</td>251

## 252 Figure 1

Independent associations between capuchins' innovative behaviour and individual
 differences in sociality, task motivation, and age (in years) (N=127 capuchins)

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The small amount of variation explained by group size warranted retaining the 257 258 covariate in the model as a random effect. We also ran a linear mixed model with an equivalent specification as our generalised estimating equation. The variance component 259 associated with "location" was 0.004 which is negligible. The resulting random effects 260 261 ("Supplementary information") differed only slightly in magnitude and thus any concern over 262 a location or group bias is unfounded. With the exception of Dominance, each test resulted in our failure to reject the null that each variable was drawn from an underlying normal 263 distribution. For Dominance, the deviation from normality is explained by the fact that 264 dominance in these groups was highly distributed across individuals. Moreover, the shape of 265 the histogram of this variable (Figure S1 and S2) suggested that it was drawn from an 266 underlying uniform distribution which is supported by a Kolmogorov-Smirnov test (Conover, 267 1971) of uniformity (statistic=0.149, p-value=0.117) (Table S4). Such deviations might be 268 problematic for the linear model as an outcome (dependent variable) but it is fine for an 269 independent variable. Finally, the scatterplots of the dependent variable against the 270 independent variables showed no observable heteroscedasticity that would indicate a 271

violation of the underlying linearity of the relationship per the assumptions of the Pearson-

273 product moment correlation or the linear model estimation.

274

## Discussion

We used reliable observer ratings to study innovative behaviour in a large, multi-site 275 sample of 127 brown capuchins. In a subsample of these capuchins, we found that the ratings 276 predicted real-world behavioural patterns that were independently recorded up to a year later: 277 278 ratings on innovative behaviour were correlated with performance on an associative learning task, task motivation scores were correlated with participation in the task, dominance scores 279 280 were correlated with social rank based on win/loss aggressive outcomes, and sociality scores were correlated with the amount of time spent with other group members. Across all 127 281 monkeys, the independent effects of age, sociality, sex, and dominance reflected those 282 reported in wild white-faced capuchins (Perry et al., 2017), ruling out captivity and 283 methodological limitations of ratings as likely explanations for our results. Collectively, our 284 findings support the notion that observer ratings may be a valid tool for studies of innovation. 285 As previously discussed, researchers very rarely have the luxury of being able to 286 follow the same population continuously across generations to observe and verify new 287 innovations. Thus, novel psychometric tasks (e.g. giving animals a novel puzzle feeder) are 288 often used as an objective approach to experimentally induce animals to innovate (Benson-289 Amram et al., 2013; Henke-von der Malsburg & Fichtel, 2018; Huebner & Fichtel, 2015). 290 Such approaches, however, come with their own limitations. For instance, it can be difficult 291 to establish whether more frequent innovators are simply more motivated, less distracted, or 292 have better experience or opportunities to engage in testing than other individuals. For this 293 reason, psychometric tasks are not necessarily any more objective than observer ratings. 294 Thus, much like on-going discussions from the animal personality literature (Freeman et al., 295

2013), future studies will likely benefit from using a combination of psychometric and ratingsdata to further test convergent validity between methods to study innovation.

In a similar vein, the psychological mechanisms that drive innovative behaviour in 298 capuchins and other animals remain largely unknown (Ramsev et al., 2007). Studies of the 299 common myna (Sturnus tristis) have shown that more frequent innovators are better at 300 solving discrimination learning tasks, but do not perform as well on reversal learning tasks, 301 302 suggesting that the associative learning underpinnings of the discrimination task were more relevant to innovation within this species than flexible learning (Griffin et al., 2013). As 303 304 demonstrated in a subsample of our monkeys, ratings may reflect at least the associative learning processes related to capuchins' innovative behaviour (Griffin et al., 2013: 305 Overington, Cauchard, et al., 2011; Ramsey et al., 2007; Reader, 2003). To better understand 306 the psychological underpinnings of innovation in capuchins, we encourage studies to use a 307 broader range of tasks varying in complexity and design, particularly those measuring other 308 types of learning, inhibitory control, and intelligence (Huebner & Fichtel, 2015; Lee & 309 Therriault, 2013). 310

Regarding our measure of sociality (i.e. time in close proximity to others), Morton et 311 al. (2015) found that proximity loads onto the same factorial component as coalitions, food 312 sharing, and grooming; meaning, at least in capuchins, all of these more "subtle forms" of 313 sociality simply map onto the same thing: affiliative behaviour. Nevertheless, future work 314 might consider whether these and other specific forms of sociality are better predictors of 315 innovativeness, particularly time spent grooming, sharing food, and watching others while 316 feeding. Using social network analysis can also provide a multi-dimensional approach to 317 sociality for comparison. 318

Finally, captive animals are unlikely to face the same level of ecological pressure asin the wild (e.g. no predation risk), and can have a tendency to be more innovative than wild

individuals of the same species (Benson-Amram et al., 2013). Nevertheless, as previously
discussed, our findings are consistent with those found in wild capuchin monkeys (Perry et
al., 2017). Future comparisons between captive and wild brown capuchins using the same or
similar methods can therefore provide *complimentary* insight into the innovativeness of this
species, for instance, in terms of controlling for factors like inter-group competition and
predator vigilance, which might impact the amount of time wild (but not captive) capuchins
can devote to being innovative.

## 328 **Proximate underpinnings of capuchin innovation**

329 We suggest at least two testable scenarios for why sociality might be positively correlated with innovative behaviour in brown capuchins. First, like most group-living 330 primates, capuchins use strategies such as grooming, coalitions, and food sharing to achieve 331 greater social embeddedness within their group (Ferreira et al., 2006; Fragaszy et al., 2004; 332 Morton et al., 2015; Tiddi et al., 2012), and being more social may reduce stress, improve 333 infant survival, provide better access to food and mating opportunities, and, in turn, lead to 334 better fitness (Kalbitzer et al., 2017; Ostner & Schulke, 2018; Silk, 2007; Silk et al., 2003; 335 Silk et al., 2009). Thus, a positive association between innovative behaviour and sociality 336 may arise if, for example, being innovative enables individuals to concurrently improve their 337 social status within groups. Second, individuals that are more social may simply have better 338 opportunities in terms of the time and energy they can devote to experiment and engage in 339 learning compared to less social individuals (Kummer & Goodall, 1985). Such opportunities 340 may not necessarily be used to improve one's social status per se (e.g. foraging and self-341 directed innovativeness). This latter scenario might arise if sociality is a means through which 342 capuchins solve an otherwise ecological problem (e.g. resource acquisition and protection 343 from predators), and in turn, allow more time and/or opportunities for innovative behaviour. 344

Examining longitudinal associations between capuchins' innovative behaviour and socialitywill help tease apart these and other possibilities.

While motivation may be the sole factor underlying individual differences in 347 innovation in some species (van Horik & Madden, 2016), it only had a partial effect in our 348 capuchins. Nevertheless, behavioural and cognitive traits are useless without animals being 349 motivated enough to perform them, and so delineating possible interactions between task 350 351 motivation (a situational effect) and personality (a dispositional effect) is required to better understand how innovative behaviour might be generated within these animals. Our findings 352 353 may reflect food-related motivation (i.e. a situational effect) since capuchins' scores on task motivation were positively correlated with their willingness to participate in a task that 354 involved food rewards. On the other hand, capuchins are naturally curious and readily 355 investigate novel situations (Fragaszy & Adams-Curtis, 1991; Visalberghi & Guidi, 1998). 356 Thus, their motivation to engage in innovative behaviour could be underpinned by 357 personality traits like curiosity, exploration, persistence, or neophobia (Benson-Amram et al., 358 2013: Daniels et al., 2019: Kidd & Havden, 2015: Overington, Cauchard, et al., 2011). 359 At least three possible scenarios could explain the negative association between 360 capuchins' age and innovative behaviour. First, younger, smaller-bodied capuchins may not 361 possess the necessary physical strength and dentition that older, larger-bodied capuchins 362 have, which in turn could make innovations more necessary for them (Kummer & Goodall, 363 1985; Reader & Laland, 2001). Second, older capuchins may be less innovative due to age-364 related decreases in general playfulness and objective manipulation compared to younger 365 individuals, which may reduce their probability of making innovative "discoveries" 366 (Visalberghi & Guidi, 1998). Third, ageing may place constraints on innovative behaviour 367 due to age-related neurological decline (Massimiliano, 2015; Roskos-Ewoldsen et al., 2008; 368 Zwoinska et al., 2017). 369

370	While sex differences in psychological traits, including those related to
371	innovativeness, have been reported in various birds and mammals (Amici et al., 2019;
372	Boogert et al., 2011; Reader & Laland, 2001), we found no evidence of a significant and
373	independent effect of sex on innovation within brown capuchins. Again, these findings are
374	similar to those reported in white-faced capuchins whereby males and females show minimal
375	differences in innovation (Perry et al., 2017). It is unclear why some species show sex
376	differences in innovation while others do not, and so further studies are needed.

377 Implications for other species

378 Cross-species comparisons using the same or similar methods will help with modelling (in relative terms) how different factors shape innovation throughout the animal 379 kingdom. Beyond capuchins, observer ratings have been used to study the behaviour of many 380 other animals, such as other primates (Freeman & Gosling, 2010), horses (Equus ferus) 381 (Lloyd et al., 2008), hyenas (Crocuta crocuta) (Gosling, 1998), cats (Felis spp.) (Gartner et 382 al., 2014), deer (Dama dama) (Bergvall et al., 2011), and elephants (Loxodonta africana and 383 Elephas maximus) (Lee & Moss, 2012; Seltmann et al., 2018). Researchers may therefore 384 benefit from testing the validity of ratings to study innovative behaviour in these and other 385 species. Such studies should consider using different items for innovation across specific 386 domains (e.g. foraging, social, play, and others), and – for group-living species – specify 387 within the definitions of those items that "new behaviours" should be new to the entire group, 388 not just the individual. 389

390

## Conclusions

391 Due to the logistical difficulties of conducting large-scale observational studies of 392 animal innovation, we took a different approach using a large dataset of reliable ratings to 393 study the innovative behaviour of brown capuchins. Ratings were valid predictors of real-394 world behavioural outcomes within a subsample of these capuchins, and factors associated

395	with innovative behaviour across our whole sample were consistent with observations on wild
396	capuchins. Observer ratings may therefore provide researchers with a valid approach to
397	studying innovation in capuchins and, perhaps, other species as well.
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